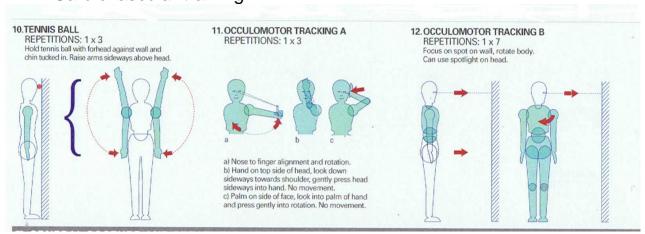
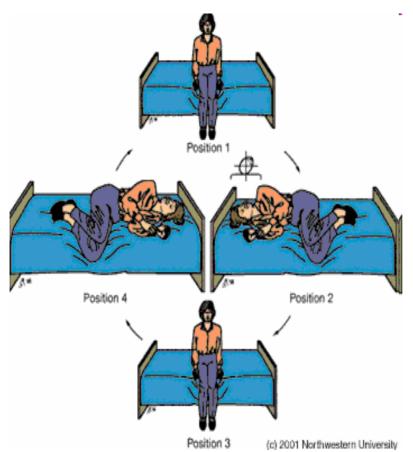
Balance Exercises

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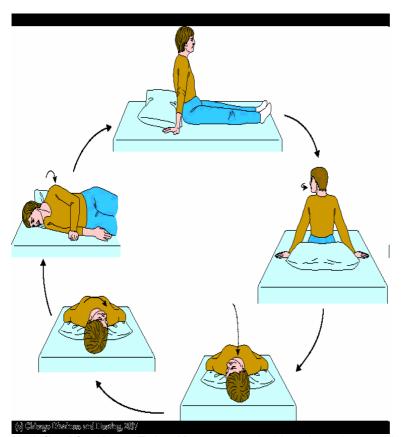
- Virtual reality systems to accommodate the need for 'whole body balance' treatment —WiiFit balance exercises, ball-head activities, eye tracking activities
- Eye-head coordination
 - a. Moving the eye balls with eyes open and shut up/down, left & right – 7 reps
 - b. visual tracking tasks with the head still (see fig 11)
 - c. gaze stability exercises whilst moving the head slowly and later progression to rapid movements – maintain fixed eyes on a target
 - d. keeping the gaze stability whilst moving in phase with the head into sitting, standing and walking
 - e. moving the trunk or varying the surface (eg soft) whilst maintaining the gaze on a fixed target (see fig 12 below)
- Balance exercises
 - a. Walking with saggital (fwd/bkwd) and transverse (rotation) plane movements of the head and neck
 - b. Walking a distance and turning rapidly and walking back
 - Standing on a balance board making various head movements progressing to tracking a moving object
 - d. Walking on a treadmill detecting movements in the periphery without looking
 - e. Walking blindfolded
- Shock absorbing through the use of a trampoline in standing
- Task dependent exercises
 Repeat the movement that makes one dizzy
- General endurance exercise Cardiovascular training





Position 3 (c) 2001 Northwestern University
Brandt Daroff, sitting to supine to side lying left and right with head angled upward about $\frac{1}{2}$ way: "like looking at someone standing 2metres away from you and you look at them all the time

- 3 sets per day for 2 weeks
- 1 repetition takes 2minutes, 3secs in each position, repeat 5 times (total 10minutes)



Hallpike-Dix: Home Epley Manoeuvre: hold each supine position for 30secs and the sitting position for 1minute, repeat 3 times just before sleeping. Total 2 1/2minutes x 3 = $7 \frac{1}{2}$ minutes